

University of North Carolina Intramural Sports

Official BAGGO Rules

- 2 Players (Singles) or 4 Players (Doubles)
- Distance measured between Foot Foul Edges is 20 feet. The Foot Foul Edge is the front of the baggo board extended.
- In doubles, team partners face each other from opposite boards.
- Each team plays with 4 bags.
- Opponents alternate tosses until all 8 bags are thrown.
- The round is then scored (See Scoring).
 - Example: Player 1 on Team A will toss one bag. Player 1 on Team B will then toss one bag. They will alternate tosses until Player 1 on Team A and Player 1 on Team B have tossed all 4 of their team's bags. The round is then scored and the second players on Team A and Team B will begin their tosses.
- The last team to score on previous round tosses first.
- Toss again if any interference occurs.
- Opponents may call Foot Foul and the call must be honored.
- In singles or doubles, the losing team has choice of sides for the next game.

BAGGO etiquette calls for respect for your opponent. While an opponent is tossing refrain from talking and step back out of his/her view. Only one person or the referee should retrieve bags when the round is completed.

Official BAGGO Scoring

- Winner is first team to score 21 points or more.
- 3 points for each bag in the hole (That's a BAGGO!)
- 1 point for each bag on the board is an Ace.
- Score is the difference in the team totals.
 - Example: After 1 round of 8 bags played,
Team 1 with 1 bag in the hole = 3 points
Team 2 with 2 bags on the board = 2 points
Score for the 1st Round for Team 1 = 1 point
- Bags pushed in by an opponent's toss count as a BAGGO!
- The game is over if the score reaches 11 to 0 (SKUNK).

- If a bag ever touches the ground or is tossed out of turn, it doesn't count.

Follow these steps to easily calculate the score:

- 1.) Take away or remove "offsetting or canceling" bags from the board. The net "board" bag or bags are positioned at the bottom of the board.
- 2.) Retrieve the BAGGO, or hole bags, and discard offsetting/canceling bags to the side. The "net" BAGGO, or 3 point bag or bags, are positioned over the hole.
- 3.) The team net round score is calculated by subtracting or adding the points from the board bags and the hole bags.

The Stance

Whether a player chooses to stand alongside the board with feet firmly planted or elects to stride as he/she tosses the bag, the player's toes must not pass the front edge of the board (Foot Foul Line).

The Toss

Baggo has a lot in common with golf, bowling and horseshoes. Concentration and follow through are crucial.

- Keep wrist straight but not stiff.
- Keep eyes on the target.
- Follow through smoothly, aligning arm with the target.
- Ideal arc is approximately 8 to 9 feet with a 45° approach angle.
- Lower trajectories are desirable in windy conditions or to push in other bags.

The Lingo

ACE – A bag tossed onto the board (1 point)

BAGGO – A bag in the hole (3 points)

BLOCKER - An **ACE** positioned in front of the hole to prevent **SLIDERS**

BACK DOOR - A **BAGGO** tossed over the **BLOCKER** bag

HANGER - An **ACE** on the lip of the hole ready to drop

HONORS - The team that scored last tosses first or has **HONORS** in the next round

FOOT FOUL - Stepping past the front edge of the board while tossing

GROUNDER - A bag on or touching the ground (Zero points)

MARY ELLEN - A tossed bag that falls short of the board

NO BLOOD - A scoreless round

SHOOTER - The person tossing

SLAM – Player makes 4 BAGGOS in one round

PUSH – A **BLOCKER** pushed in the hole for a **BAGGO**

SLIDER – A **BAGGO** that slides in the hole

SWISH – A **BAGGO** that goes straight into the hole

SKUNK – A game which ends early because a team is up 11 to zero